

	Drawing and Sketchbooks (Autumn)	Printing and Collage (Spring)	Architectural and Sculptural (Summer)
FS2	Spirals Using drawing, collage and mark- making to explore spirals. Introducing sketchbooks.	Inspired by Flora & Fauna Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork	Playful Making Exploring materials and intention through a playful approach.
1	Exploring Watercolour Exploring watercolour and discovering we can use accidental marks to help us make art.	Simple Printmaking Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.	Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird
2	Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	Exploring the World Through Mono Print Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership.	Be An Architect Exploring architecture and creating architectural models
3	Gestural Drawing with Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.	Cloth, Thread, Paint Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.	Festival Foods Explore, consolidate and develop a variety of skills (drawing, painting, making) in a celebration of the ways food connects us, as families, cultures, and communities.

Art Overview St. Wilfrid's C of E Primary School



4	Storytelling Through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.	Exploring Still Life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.	The Art of Display Explore "plinths" as a device, and use the exploration to inspire their own sculpture.
5	Typography & Maps Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.	Making Monotypes Combine the monotype process with painting and collage to make visual poetry zines	Architecture: Dream Big or Small? Explore the responsibilities architects have to design us a better world. Make your own architectural model.
6	Exploring Identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait	Activism Explore how artists use their skills to speak on behalf of communities. Make art about things you care about	2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome